

LET'S CREATE A BOARD GAME!

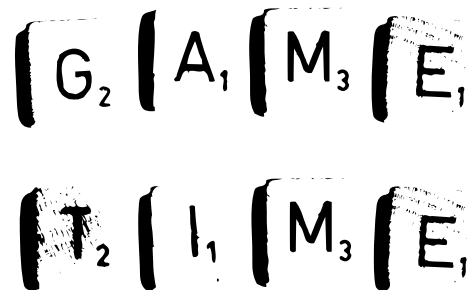


In groups of 3 or 4, you will have to create a board game and its rules so that your classmates can play it on their own.

A game should last around about 10 minutes and must be playable by 4 people.

You will have to:

- decide on a type of game
- decide on a theme (it must be science related, obviously)
- create at least 20 questions (and answers)
- make the game materials
- write the rules
- find an attractive title!



At the end, you will play your classmates' games and assess them!

Schedule:

- First session (.....): instructions, teams, brainstorming (choose a theme and a type of game)
- Second session (.....): gather ideas found at home and start creating the game
- Third session (.....): finish your game
- Fourth session (.....): let's play!
- Fifth session (.....): let's play!



You will be assessed¹ on the following criteria:

- | | |
|--|----------|
| - Quality of your English (grammar, spelling, vocabulary...) | 4 points |
| - Instructions followed (number of players, due date respected...) | 2 points |
| - Thoroughness of your work | |
| ⇒ Title | 1 point |
| ⇒ Playability ² (is your game easy to play) | 3 points |
| ⇒ Understanding of the rules (are your rules clear) | 3 points |
| ⇒ Design (how beautiful is your game) | 2 points |
| ⇒ Creativity/originality (is your game original, creative) | 3 points |
| ⇒ Interest (is your game interesting) | 2 points |

Your final grade will be a mix of your classmates' assessment and the grade given by your teacher.

¹ assess: *évaluer*

²playability: *jouabilité*