| lames: | | | G | $S_2 \left[A_1 \right] M_3$ | |
|----------------------------|--------------------|------|------|--|--|
| | GAMES WE'VE PLAYED | | | $G_{2} \mid A_{1} \mid M_{3} \mid$ $I_{1} \mid M_{3} \mid$ | |
| Name of the game | | | | • | |
| CREATORS | | | | | |
| | VERY GOOD | GOOD | OKAY | NOT REALLY | |
| UNDERSTANDING OF THE RULES | | | | | |
| PLAYABILITY | | | | | |
| DESIGN | | | | | |
| CREATIVITY/ORIGINALITY | | | | | |
| INTEREST | | | | | |
| | | | | | |
| Name of the game | | | | | |
| CREATORS | | | | | |
| CILATURA | | | | | |
| | VERY GOOD | GOOD | OKAY | NOT REALLY | |
| UNDERSTANDING OF THE RULES | | | | | |
| PLAYABILITY | | | | | |
| DESIGN | | | | | |
| CREATIVITY/ORIGINALITY | | | | | |
| INTEREST | | | | | |

| Name of the game | | | | |
|----------------------------|-----------|------|------|------------|
| CREATORS | | | | |
| | VERY GOOD | GOOD | OKAY | NOT REALLY |
| UNDERSTANDING OF THE RULES |) | | | |
| PLAYABILITY | | | | |
| DESIGN | | | | |
| CREATIVITY/ORIGINALITY | | | | |
| INTEREST | | | | |

Γ

| Name of the game | |
|------------------|--|
| CREATORS | |

| | VERY GOOD | GOOD | OKAY | NOT REALLY |
|----------------------------|-----------|------|------|------------|
| UNDERSTANDING OF THE RULES | | | | |
| PLAYABILITY | | | | |
| DESIGN | | | | |
| CREATIVITY/ORIGINALITY | | | | |
| INTEREST | | | | |